



**PC 1310 MECHANICS 4.3(3-2/2-3/2) UT(4.3) Fall 92**  
**U of A Equivalent - EN PH 131**  
**Course Outline**

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**Calendar Description:**

**PC 1310 Mechanics 4.3(3-1-1.5) UT(4.3)** Kinematics and dynamics of particles; gravitation; work and energy; linear momentum; angular momentum; systems of particles; introduction to dynamics of rigid bodies. **Prerequisite: MATH 30, MATH 31, PHYSICS 30. Corequisite: MA 1000**

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Instructor:	Dr. Jaime P. Santiago J209 539-2865
Lecture:	MWF 2:00 - 2:50 p.m., J229
Laboratory:	T 3:00 - 5:50 p.m., J103
Seminar:	R 1:30 - 2:20 p.m., J226 (Section S1) T 1:30 - 2:20 p.m., J226 (Section S2)
Primary Textbook:	<b>Engineering Mechanics, Statics and Dynamics, 6th Edition, R. C. Hibbeler (MacMillan)</b>
Secondary Textbook:	<b>Physics for Scientists and Engineers, 3rd Edition R. A. Serway (Saunders)</b>
Laboratory Manual:	<b>Physics 131/137/141/143 Laboratory Manual</b> Physics Department, University of Alberta (McGraw-Hill Ryerson)
Assignments:	10 problem sets 25% deduction per day late Assignments more than 2 days late will not be accepted

Grading:	Assignments	10%
	Seminars	5%
	Laboratory	20%
	Midterm Exam	20%
	Final	45%

## Detailed Course Description

### A. Introductory Materials (2 – 50 minute lectures)

1. Mechanics
  - Where does dynamics of particles fit into the field of Mechanics?
2. Historical Background
  - Galileo, Newton, Euler, D'Alembert, Lagrange, Hamilton
3. Fundamental Quantities
  - Definitions of mass, length and time.
4. Idealizations and Models
  - Particles and concentrated forces
  - When can a finite dimensioned body be considered a particle?
5. Units of Measurement
6. Numerical calculations
  - Dimensional consistency
  - Unit conversions
  - Significant figures
7. Trigonometry Review

### B. Mathematics Review (2 -- 50 minute lectures plus 1 – 3 hour lab period)

1. Scalars
  - Examples and properties
2. Vectors
  - Examples (use velocity vectors)
  - Right handed coordinate systems
  - Mathematical properties, vector addition, scalar product, vector product
3. Differential Calculus
  - functions, limits, continuity
  - derivative as slope of a function
  - some standard derivatives.
4. Integral Calculus
  - anti-derivative, indefinite integrals,
  - evaluation of integration constants
  - definite integrals, integral as area under the curve of a function
  - some standard integrals.

### C. Kinematics of Rectilinear Motion of a Particle (4)

1. Absolute motion of a particle along a line
2. Definition of position, displacement, velocity and acceleration vectors

3. Difference between average velocity and acceleration and instantaneous values of velocity and acceleration; distance and speed
4.  $v = \frac{ds}{dt}$ ,  $a = \frac{dv}{dt} = \frac{d^2s}{dt^2}$ ,  $a = v \frac{dv}{ds}$
5. Special case,  $a = \text{constant}$
6. General case,  $a \neq \text{constant}$ 
  - Consider  $a = a(t)$ ,  $a = a(v)$ , and  $a = a(s)$
7. Graphical methods

#### D. Kinematics of Planar Motion of a Particle (5)

1. Position, displacement, velocity, and acceleration vectors
2. Cartesian components
  - projectile motion
3. Normal and tangential components
  - General planar motion
  - Special case, uniform circular motion ( $\rho = \text{constant}$ ,  $v = \text{constant}$ )
4. Cylindrical components
  - General planar motion
  - Special case, circular motion ( $r = \text{constant}$ )
5. Absolute dependent motion of two or more particles (motion subject to constraints)
  - Pulley systems
6. Relative motion of two or more particles
  - Relative motion along a line
  - Relative planar motion

#### E. Dynamics of a Particle (5)

1. Newton's Laws for a Single Particle
  - Definition of force
  - Inertial frames of reference
  - Inertial mass
  - When can a finite dimensioned body be considered a particle?
2. Newton's Law of Universal Gravitation
  - Historical background
  - Gravitational mass
  - Principle of equivalence
  - Gravitational force of spherical mass distributions
  - Mass and weight
  - Acceleration of gravity,  $g$

3. Free body diagrams
  - The equations of motion for a single particle
4. Static and kinetic friction
5. Rectangular Cartesian components
6. Normal and tangential components
7. Cylindrical components
7. Central force motion
  - Kepler's Laws of planetary motion

#### F. Systems of Particles (1)

1. Extension of Newton's second law for systems of particles
  - Definition of the system being considered
  - Internal and external forces to the system
2. Importance of the center of mass of the system of particles

#### G. Determination of Center of Mass (2)

1. Center of mass, center of gravity, centroid
2. Center of mass of a system of discrete particles
3. Center of mass of a finite dimensioned body. (Use of integration techniques)
4. Center of mass of composite bodies

#### H. Work and Energy (4)

1. Work by a force
  - Spring force
  - Gravitational force
  - Weight
  - Friction
2. Principle of work and energy for a single particle
3. Systems of particles II
  - Extension of work energy principle to a system of particles
4. Power and mechanical efficiency
5. Conservative forces and potential energy
6. Conservation of mechanical energy
7. Work-Energy Principle with conservative and non-conservative forces

## I. Linear Momentum and Impulse (5)

1. Definition of linear momentum
  - Newton's second law in terms of linear momentum
2. Principle of linear impulse and momentum
  - Definition of impulse of a force
3. System of particles III
  - Extension of principle of linear impulse and momentum to a system of particles
4. Conservation of linear momentum for a system of particles
5. Collisions
  - Definition of coefficient of restitution,  $e$
  - Impacts with two or more particles along a single line
  - Special cases: elastic impacts,  $e = 1$  and plastic impacts  $e = 0$
  - Oblique impacts of two particles

## J. Angular Impulse and Angular Momentum (3)

1. Definition of angular momentum (moment of momentum)
2. Relationship between moment of a force (torque) and rate of change of angular momentum for a system of particles
  - Moments about the center of mass
  - Moments about a fixed point
3. Principle of angular impulse and angular momentum for a system of particles
4. Conservation of angular momentum

## K. Introduction to Dynamics of Rigid Bodies (5)

1. Definition of a rigid body
2. Equations of motion for a rigid body in planar motion
  - Kinematics of rotational motion
  - Free body diagram
  - Definition of moment of inertia for a body
  - Computation of moment of inertia for simple bodies
  - Newton's Second Law for rotating rigid body
3. Kinetic energy for a rigid body
4. Angular momentum of a rigid body



## Laboratory Work

All laboratory reports are due at the end of the laboratory period. There will be a 25% deduction per day late. No late reports will be accepted after two days.

### Schedule

Number	Date	Expt. #	Title
	Sept. 8		High School Calculus Review
1	Sept. 15, 22	1	Graphical Error Analysis
2	Sept. 29, Oct. 6	2	Kinematics
3	Oct. 13, 27	3	Acceleration of Gravity
4	Nov. 3, 10	4	Atwood's Pulley
5	Nov. 17, 24	8	Collision: Ramp
6	Dec. 1, 8	9	Moment of Inertia